

CITY OF DILLINGHAM, ALASKA

RESOLUTION NO. 2026-16

A RESOLUTION OF THE DILLINGHAM CITY COUNCIL DECLARING CITY COUNCIL SEAT B VACANT AND SOLICITING LETTERS OF INTEREST FOR APPOINTMENT TO THE VACANT SEAT

WHEREAS, City Council Member Jean Barrett, who held City Council Seat B, passed away on May 10, 2026, thereby creating a situation where a vacancy on the Dillingham City Council must be declared; and

WHEREAS, pursuant to Dillingham Municipal Code Section 2.03.070, an elected municipal office is vacated upon declaration of vacancy by the City Council; and

WHEREAS, pursuant to Dillingham Municipal Code Section 2.06.060, if a vacancy occurs in the council, the council shall within forty-five (45) days designate a qualified person to fill the vacancy until the next regular election and until a successor is elected and qualified; and

WHEREAS, the Dillingham City Council desires to solicit letters of interest from qualified residents interested in appointment to City Council Seat B.

NOW, THEREFORE, BE IT RESOLVED BY THE DILLINGHAM CITY COUNCIL THAT:

Section 1.

The Dillingham City Council hereby declares City Council Seat B vacant effective May 21, 2026.

Section 2.

Staff is directed to post and publish notice soliciting letters of interest from qualified persons interested in appointment to the vacant council seat.

Section 3.

Letters of interest shall be submitted to the City Clerk no later than 5:00 p.m. on June 4, 2026.

Section 4.

Interested persons must meet the qualifications established in Dillingham Municipal Code Section 2.06.020.

Section 5.

The City Council intends to consider appointment to the vacant seat at a regular City Council meeting occurring within the forty-five-day period required by Dillingham Municipal Code Section 2.06.060. WHEREAS, City Council Member Jean Barrett, who held City Council Seat B, passed away on May 10, 2026; and

PASSED and ADOPTED by the Dillingham City Council on this 21st day of May, 2026.

ATTEST:

Alice Ruby, Mayor

[SEAL]

Curt Armstrong, Council Member