

**MEMORANDUM**

DATE: October 5, 2023

TO: Deschutes County Planning Commission

FROM: Peter Russell, Senior Transportation Planner

RE: October 12, 2023 deliberations on Draft 2020-2040 Transportation System Plan (TSP)
(Files 247-23-000507-PA/508-TA)

The Deschutes County Road Department, with the assistance of the Community Development Department (CDD), has prepared an update of the 2010-2030 Deschutes County Transportation System Plan (TSP). The new TSP will cover the years 2020-2040. The TSP focuses on County arterials and collectors as well as bicycles, pedestrians, transit, and other modes.

I. BACKGROUND

The County selected Kittelson & Associates Inc. (KAI) as the consultant for the 2020-2040 TSP. The County and KAI prepared the draft of the 2020-2040 TSP based on technical analysis, public comments, and internal staff review. During the plan development process, KAI and County staff from the Road Department and Planning Division have coordinated with Oregon Department of Transportation (ODOT) and other local jurisdictions. KAI and County staff reviewed a proposal from the County Bicycle and Pedestrian Advisory Committee (BPAC) on future road improvements and connectors. Additionally, KAI and the County held an online presentation from April 27 to May 14, including an online public meeting on May 4, to solicit public comment. The online presentation included technical memos on plans and policy reviews, goals and objectives, and needs analyses of existing and future conditions.

The background materials were posted at the following link:

<https://kaiproject.com/websites/68/>

Staff held a July 27, 2023, work session with the Planning Commission (PC) to provide an overview of the updated TSP and the process to create it. The PC held a public hearing on August 10, 2023, on the draft 2020-2040 TSP. The PC closed the oral record and left the written record open until 4 p.m., August 24, 2023. The PC set October 12, 2023, for deliberations. The PC will ultimately make a recommendation to the Board of County Commissioners (Board) and the Board will hold its own work session and public hearing.

II. STAFF MATERIALS TO ASSIST IN DELIBERATIONS

The PC has received approximately 80 written submittals regarding the draft 2020-2040 TSP. Staff has made a matrix that summarizes the major issues and/or topics. The complete written record can be found at the following link:

[https://www.deschutes.org/cd/page/transportation-system-plan-update-2020-2040-247-23-000507-pa-508-ta.](https://www.deschutes.org/cd/page/transportation-system-plan-update-2020-2040-247-23-000507-pa-508-ta)

Presented in no order of priority, the dominant issues from the public were the following:

- General comments on future multiuse trails in Deschutes County
- Comments specifically about a potential Sisters-Black Butte Ranch multiuse path
- Comments specifically on a Baker Road-Lava Butte multiuse path
- General comments regarding improved bicycle/pedestrian connections between cities
- SW 19th Street Extension to planned Quarry Road/US 97 interchange
- General comments on need for grade-separate wildlife crossings
- Requests to increase priorities of several road projects

There was also a request to create a specific subplan for the Three Rivers area; staff notes Three Rivers is not a recognized Unincorporated Community under Oregon Administrative Rule (OAR) 660-022, as is the case for Tumalo and Terrebonne, which in turn have their own road standards. The Three Rivers area is part of the County's Newberry Country Community Plan.

III. NEXT STEPS

The PC will begin deliberations and at the close I make a recommendation to the Board of County Commissioners (BOCC). The recommendation can range from approval without modification to approval with modifications to denial of the application.

Once the PC process concludes with a recommendation, staff will schedule a work session and a public hearing with the BOCC.

IV. CONCLUSION

Staff is prepared to answer any questions.

Attachments:

Draft 2020-2040 Deschutes County Transportation System Plan
Decision Matrix