

# Proclamation

## *Celebrating 27 Years of Education: Recognizing September 2025 as Responsible Gaming Education Month*

WHEREAS, the **City of Deadwood's** casino gaming industry is an important part of the Deadwood community, having contributed greatly to Deadwood and South Dakota's economy and quality of life of our citizens by creating jobs, generating tax revenue to support historic preservation and tourism promotion and serving as a trusted community partner; and

WHEREAS, the gaming industry commits significant resources—both financial and people—to promote responsible gaming and combat problem gambling through employee training; consumer education, tools, and resources; and funding responsible gaming research.

WHEREAS, in 2025, the American Gaming Association and the Deadwood Gaming Association celebrates 27 years of highlighting responsible gaming and promote responsible gaming nationwide for employees, customers and the Deadwood community.

WHEREAS, Responsible Gaming Education Month 2025—in September— brings together the gaming industry, advocacy groups, regulators and other key stakeholders to promote transparency and gaming literacy.

NOW, THEREFORE, I, **The Honorable Charles Struble-Mook, Mayor** of the City of Deadwood, do hereby proclaim September 2025 as Responsible Gaming Education Month. Given, this the 2nd day of September, 2025.

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**Charlie Struble-Mook, Mayor**



RESPONSIBLE  
GAMING 2023  
EDUCATION MONTH

