



City of Colusa California

STAFF REPORT

DATE: May 2, 2023
TO: City of Colusa Mayor and Council Members
FROM: Jesse Cain, City Manager

AGENDA ITEM:

Consider using City funds to purchase a towable concrete mixing trailer and a load pro 2-yard material loader trailer and mixing station and to waive the (RFP) Request for the proposal process.

Recommendation: Council to approve a Resolution and advise staff on funds to use for the purchase of a towable concrete mixing trailer and a load pro 2-yard material loader trailer and mixing station.

BACKGROUND ANALYSIS:

Over the last two months, the City has been trying to get quotes from different vendors that sell or make a towable concrete mixing trailer and a mixing station. The City has only received a couple quotes back and both quotes are within a couple thousand dollars of each other. After looking into both quotes and the product that they make, staff feels the best fit is to purchase the cart-away system.

Given the City's budget and the minimal staff, the City needs to start looking at equipment that the City can utilize with our current staff. Doing curb, gutter and sidewalk projects has always been tough for the City because of the cost of concrete and the labor that it takes do bigger projects. When using outside concrete facilities, the City has to try and set up projects that at least use seven yards or more to prevent paying short load fees. If the City chooses to purchase the towable concrete mixing trailer and the load pro 2 material loader it will allow the City staff to start working on replacing and fixing curbs gutters and sidewalks people will start to see a change.

BUDGET IMPACT: \$85,000 - Council to choose what funds to be used. The City can use ARPA funds, General fund reserves, Local transportation funds, SB1 funds or future Measure B funds.

STAFF RECOMMENDATION: Council to approve Resolution 23 approving the purchase of a towable concrete mixing trailer and a load pro 2 materials mixing station and provide staff with direction on funding.