



CARES Act



**City Council Update
August 25, 2020**

CARES Act Intent

- **The Coronavirus Aid, Relief, and Economic Security (CARES) Act** was passed by Congress and signed into law on March 27th. This over \$2 trillion economic relief package intends to protect the American people from the public health and economic impacts of COVID-19.

CCG CARES Act Funding

Phase I Allocation:
\$10,248,054.26

30% Advance: \$3,074,416.28

State made initial 30% allocation
deposit on August 3rd

Must be expended and submitted
by September 1, 2020

Based on per capita basis
(population): 195,769

CCG CARES Act Funding - Phase I

- 30% Advance = \$3,074,416.28 (Submitted and Approved)
 - \$89,685.00 - IT Teleworking laptops (90)
 - \$2,984,731.28 - Public Safety Payroll (Front line Fire/EMS/Police)
 - Biweekly payroll dated 03/27/2020, 04/10/2020, 04/24/2020 (partial)
- 70% Balance = \$7,173,637.98 (Submitted on 08/21/2020, Under review)
 - \$7,173,637.98 - Public Safety Payroll (Front line Fire/EMS/Police)
 - Biweekly payroll dated 04/24/2020 (partial), 05/08/2020, 05/22/2020, 06/05/2020, 06/19/2020, 07/03/2020 (partial)

CARES Act Phase II/III Balance = \$24 million

- CCG Expenses (Telework capabilities, PPE, Sanitation, Office space retrofit, etc.)
- Community COVID 19 Grant Categories:
 - 1. Medical/Health
 - 2. Community Assistance
 - 3. Small Business/Arts Organizations

CARES Act Contractor

- **Media, Marketing... and More! Inc.** led by Marquette McKnight and has been hired and she has assembled her team of financial and grant experts to manage the Community Grant Process.
- Professional fees = \$309,000
- Focus: to gather and review applications from community organizations for grants
- Website and application development, communication and publicity, application review and certification, etc.

Timeline

- August 6th Media Advisory
- August 10th Press Conference
- August 24th Community Grant Applications Due
- September 1st Phase I Submission
- TBD Phase II/III Submission
- December 30th Closeout of CARES Act Funding

