

MEMO



MEETING DATE: June 9, 2026

STAFF: Adam Hanks, City Administrator

Local Options Levy Discussion Resolution 2026-13 – Meeting #2

At its May 12, 2026 meeting (materials attached), Council approved Resolution 2026-13, a resolution to develop a strategy and timeline for Council consideration of a Local Options Levy.

At its May 26, 2026 meeting (memo attached), Council began discussions on how Council would like to proceed in the development of a strategy and timeline for a future Local Options Levy. After robust discussion and sharing of individual understandings of the desired objectives of pursuing a local options levy, high level general consensus of Council included:

- The primary objective in the pursuit of a local options levy is to address long term General Fund financial health and stability
- The existing revenue streams in the General Fund are not sufficient to meet the long-term needs of the existing services and operations contained in the General Fund (Police, Court, Parks, Planning/Building, Administration/Finance)
- City Services fees and local option levy are the two primary tools available locally to generate additional revenue within the General Fund
- The use of a local options levy must be carefully considered and be woven into an overall revenue strategy for the general fund over an eight-to-ten-year forecast horizon

Council provided general staff direction to continue the development of a strategy and timeline for a future local options levy consistent with Resolution 2026-13, with the following additional parameters/guidance:

- The process and decision making will be deliberate and methodical; benefitting Council, the community and the successful implementation of the long-range financial health and stability of the General Fund.
- The timeline to properly prepare a strategy and ballot language for the November 3, 2026 general election is not sufficient for adequate Council deliberation, community input and outreach/engagement and would diminish the probability of its success.