



STAFF REPORT
2/26/2025

TO: Honorable Mayor and City Council Members

FROM: Andrew Simmons, P.E., City Engineer

SUBJECT: Utility Relocation and Reimbursement Agreement with Imperial Irrigation District (IID) to relocate IID facilities as a result of the Construction of a new Bridge over Whitewater Channel at Avenue 50, City Project ST-69.

STAFF RECOMMENDATION:

Authorize the City Manager to execute a Utility Relocation and Reimbursement Agreement with Imperial Irrigation District (IID) to relocate IID facilities as a result of the Construction of a new Bridge over Whitewater Channel at Avenue 50, City Project ST-69 , subject to reasonable and acceptable minor modifications by IID and as approval to form by City Attorney.

DISCUSSION/ANALYSIS:

The Avenue 50 Bridge Project improvements include realignment and widening of Avenue 50 from the existing two-lane roadway to a six-lane major arterial, and realignment of Tyler Street. The project will also improve public safety and mobility by constructing a new bridge spanning over the Whitewater Channel, replacing the existing low water crossing and eliminating flood-related hazards during inclement weather events.

A Utility relocation and reimbursement agreement is required prior to the issuance of right-of-way certification from the Department of Transportation. As part of these improvements, existing IID utilities within the right-of-way are required to be relocated. IID has agreed to accommodate the City's project by undertaking the relocation of its facilities, provided the City reimburses IID for all of its cost. The total cost of this work is estimated to be \$1,200,000.

FISCAL IMPACT:

No fiscal impact or additional appropriations needed. The cost associated with the Utility relocation and reimbursement agreement is included in the FY 24/25 CIP budget for the Avenue 50 Bridge Project, ST-69. The agreement will be covered by HBP funds (\$1,062,360), CVAG (\$103,230) and SB1 Fund 109 (\$34,410).

ATTACHMENTS:

1. Utility Relocation and Reimbursement Agreement