

# Jade Street Park Universally Accessible Playground Project Conceptual Design

City Council June 8, 2023

# Playground Replacement



### **Presentation Points**



- Project Introduction
- Project Schedule
- Public Outreach
  - Community Feedback
  - Workshops Pop Up Survey
- Reach Concept
  - Play Zones
- Park Features
  - Theme
  - Materials





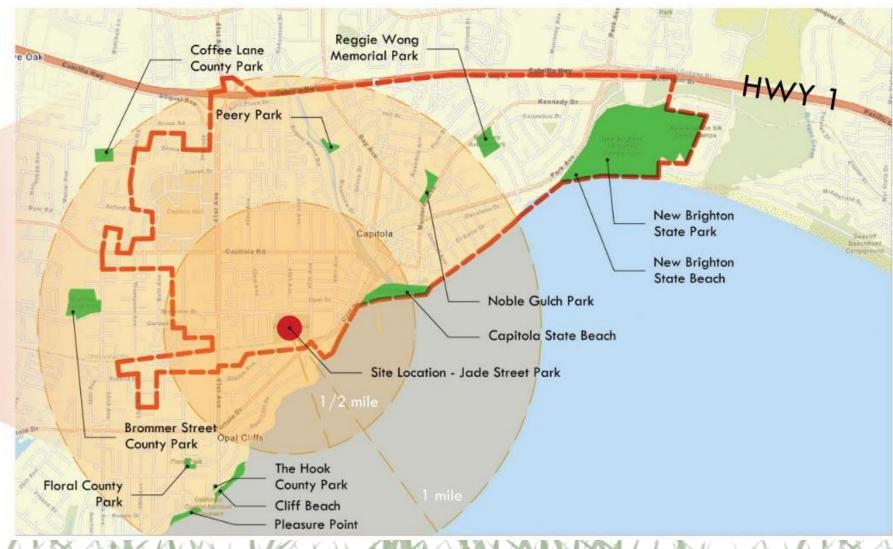
### **Project Introduction**



■Project purpose to develop universally accessible (UA) playground at Jade Street Park. Project will replace and expand existing and outdated playground that was installed in 1999 and 2007.

Project construction is not yet funded. The City is coordinating a fund-raising plan in conjunction with approval of a preferred concept.





### **Universal Access**



### Universally accessible: What does it mean?

Goal: to promote health and wellness in communities by providing the freedom of play for children and families of all abilities to play side-by-side.

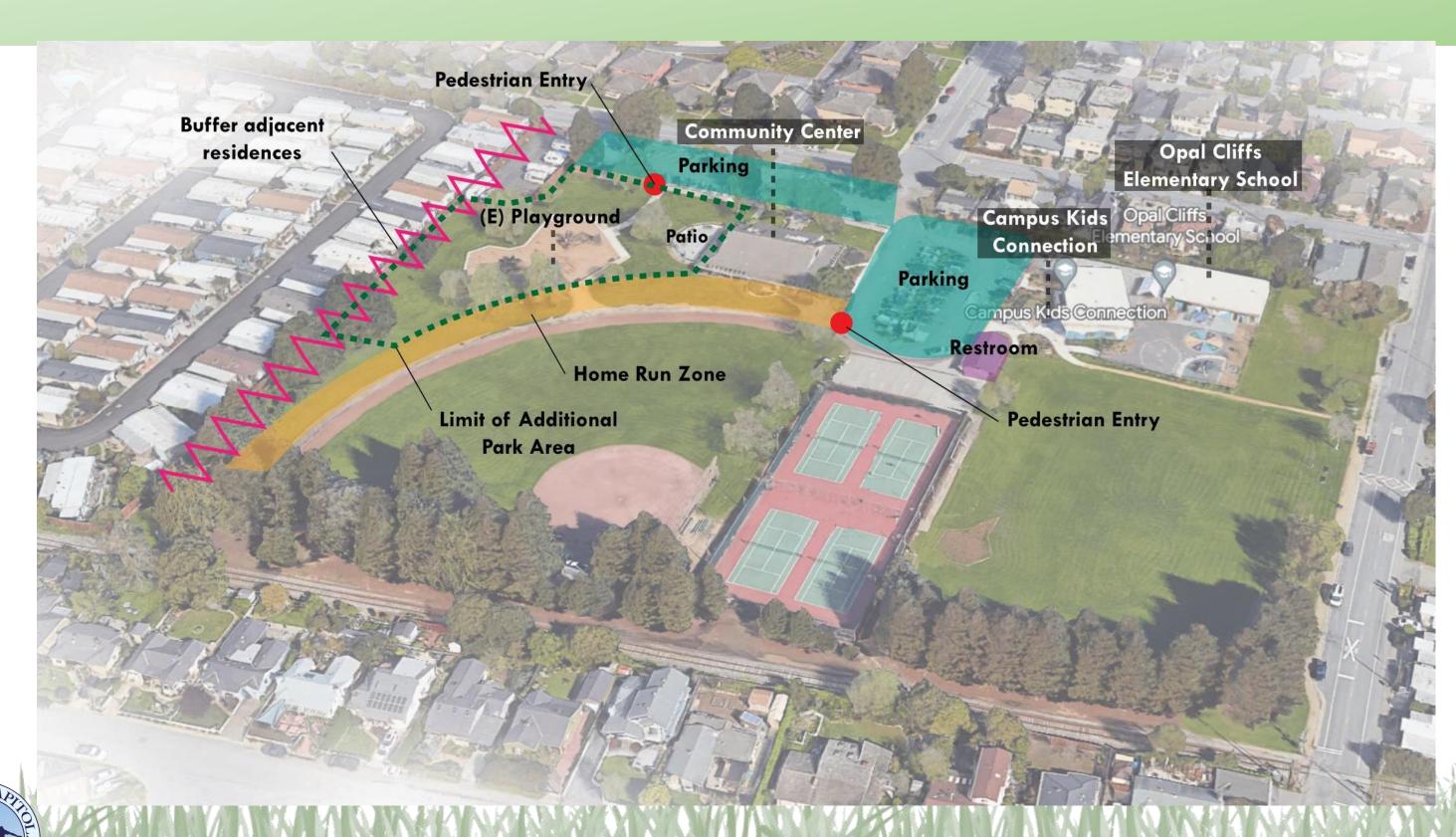
- Play is a critical part of the social, emotional, cognitive, and physical development of every child.
- Playgrounds not only allow children with disabilities the right to play, but also parents and caregivers, and seniors.
- Provides multiple forms of play
- Range of risks
- Range of sensory engagement





### **Site Analysis**





### **How We Got To This Point**



### Community Outreach

- Community Workshop No. 1
  - Pop Up at the Park No. 1
- Community Workshop No. 2
  - Pop up at the Park No. 2

### Preferred Concept Design

City Council Presentation

Rescheduled to March 28 due to weather

March 25<sup>th</sup>

April 25<sup>th</sup>

April 29<sup>th</sup>

June 8, 2023 TODAY







### **Community Input...Listening**



### First Pop-Up event held on Saturday in the park — March 25

Sign-in participants: **21** Total estimated Participants: **35** 

First Survey closed April 5<sup>th</sup>

Total Participants: 27

#### What we heard:

Top features: Play Events

**Climbing/Sliding & Imagination Play** 

Top features: Social Events

**Sensory Garden & Seating** 

#### Theme of comments:

Art murals Seating Pathways Native pond More plants

Pickle ball Wildlife Outdoor stage Dog walk/trail



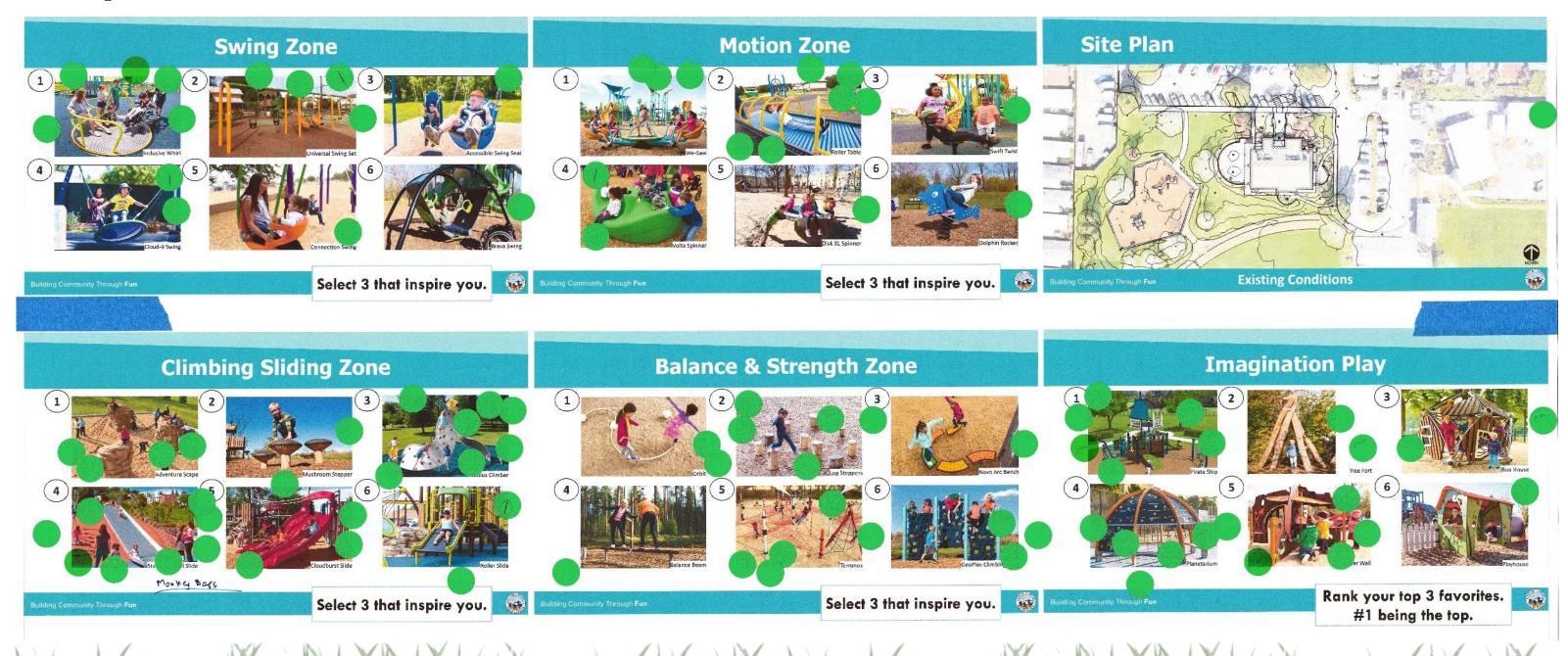




# Pop Up...Listening



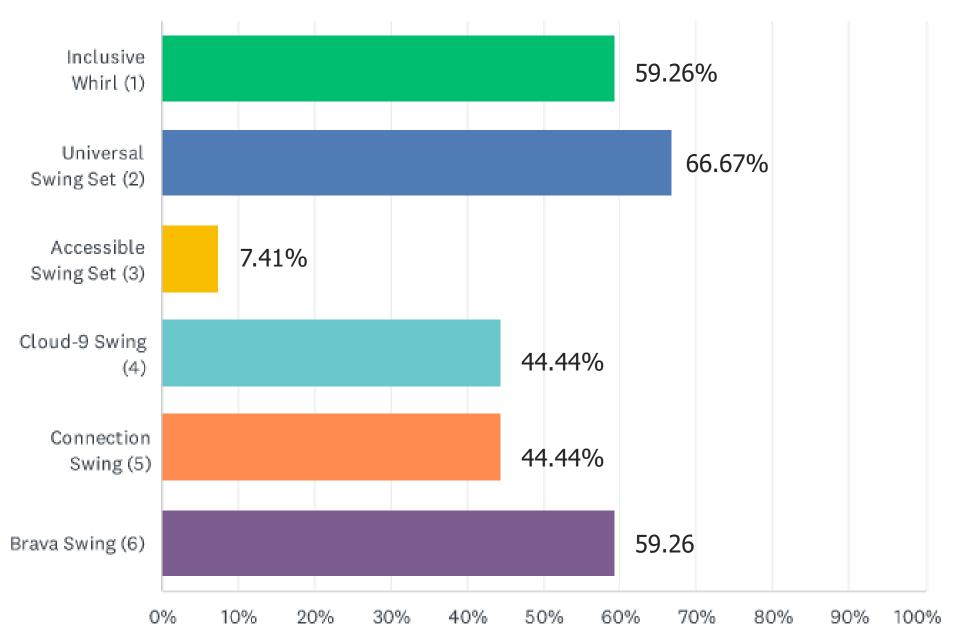
### **Play Features**



### **Community Input Survey Results**



#### **Swing Zone**





**Universal Swing Set** 



**Inclusive Whirl** 



# **Community Input Design Development**



2<sup>nd</sup> Community Meeting was held on April 25<sup>th</sup> Pop-Up event held on Saturday in the park — April 29<sup>th</sup>

Sign-in participants: 12 Total estimated Participants: 36

Survey closed May 3<sup>rd</sup>

Participants: 43

#### What we heard:

Main Topics:

Seating 25 mentions

Picnic 22 mentions

Access 17 mentions

Pollinator Path 15 Mentions

Sensory Garden 11 mentions

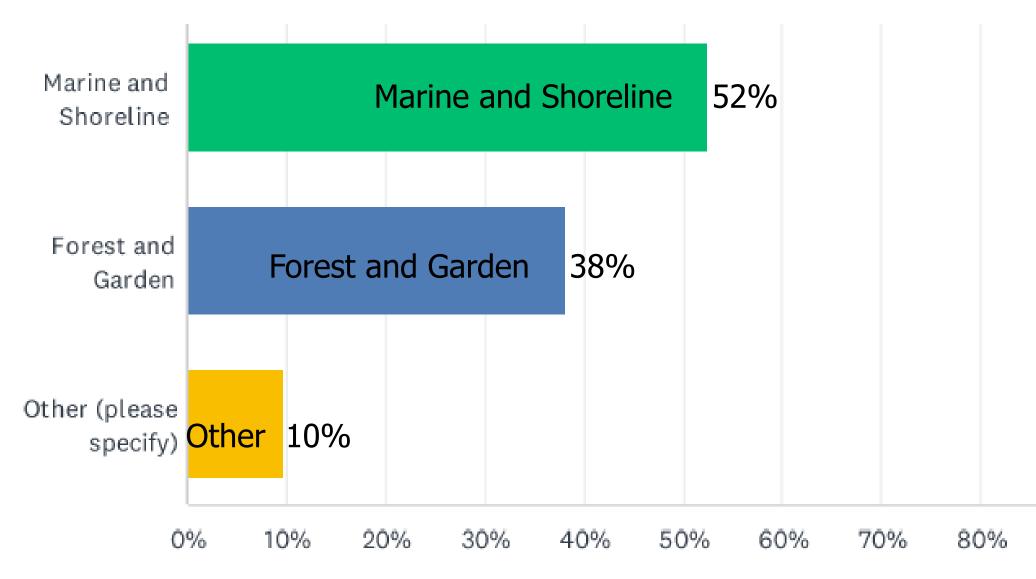


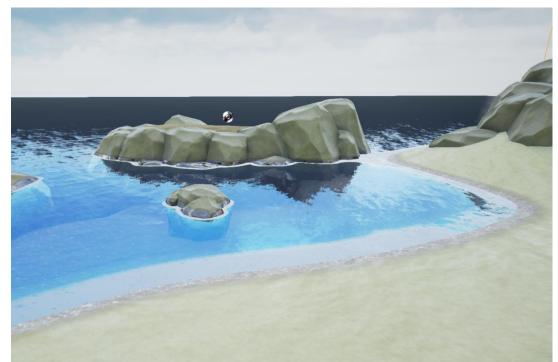


### **Community Input Summary**



### **Theme analysis: 47 participants**









### **Reach Concept**





#### CONCEPT LEGEND

- 1 EXISTING PARKING LOT
- **2** ENTRY MONUMENT
- 3 GROUP PICNIC TABLE (2)
- 4 TRASH CONTAINERS
- 5 FENCING 48" TALL
- **SEATING PAD**
- SLOPED WALKWAY
- ® GAME TABLE (2)
- 9 PICNIC TABLE 4 SEATS (3)
- (10) BANNER POLE (3)
- (1) INSECT HOUSE
- (12) EDUCATIONAL SIGN
- (13) DRINKING FOUNTAIN
- (4) BENCH (4)
- 15 TRIKE TRACK

#### SURFACE LEGEND

GRAY CONCRETE PAVING
STAMPED CONCRETE PAVING

RUBBER RESILIENT SURFACE

#### PLAY EQUIPMENT

- (A) 4-BAY SWING
- **B** VOLTA SPINNER
- © 4-SEATS ROCKER
- (D) ROLLER TABLE
- **⑤** 5-12 COMPOSITE PLAY STRUCTURE
- (F) INCLUSIVE WHIRL
- (G) ADA CYCLONE SPINNER
- (H) BOOGIE BOARD
- (1) REVIROCK BOUNCER
- WHIMSY RIDER DOLPHIN (2)
- (k) SPINNER
- L PLAY SHIP
- (M) COZY DOME
- N SMALL EMBANKMENT SLIDE (2)
- O PERCUSSION CAJON BOX (2)
- P SANSA RIMBA
- (R) NOVO TEARDROP COUNTER
- (S) LOOP CLIMBERS (3)
- (T) ROCK CLIMBERS
- (U) COMMUNICATION BOARD



**Reach Concept** 

DECOMPOSED GRANITE

SOD

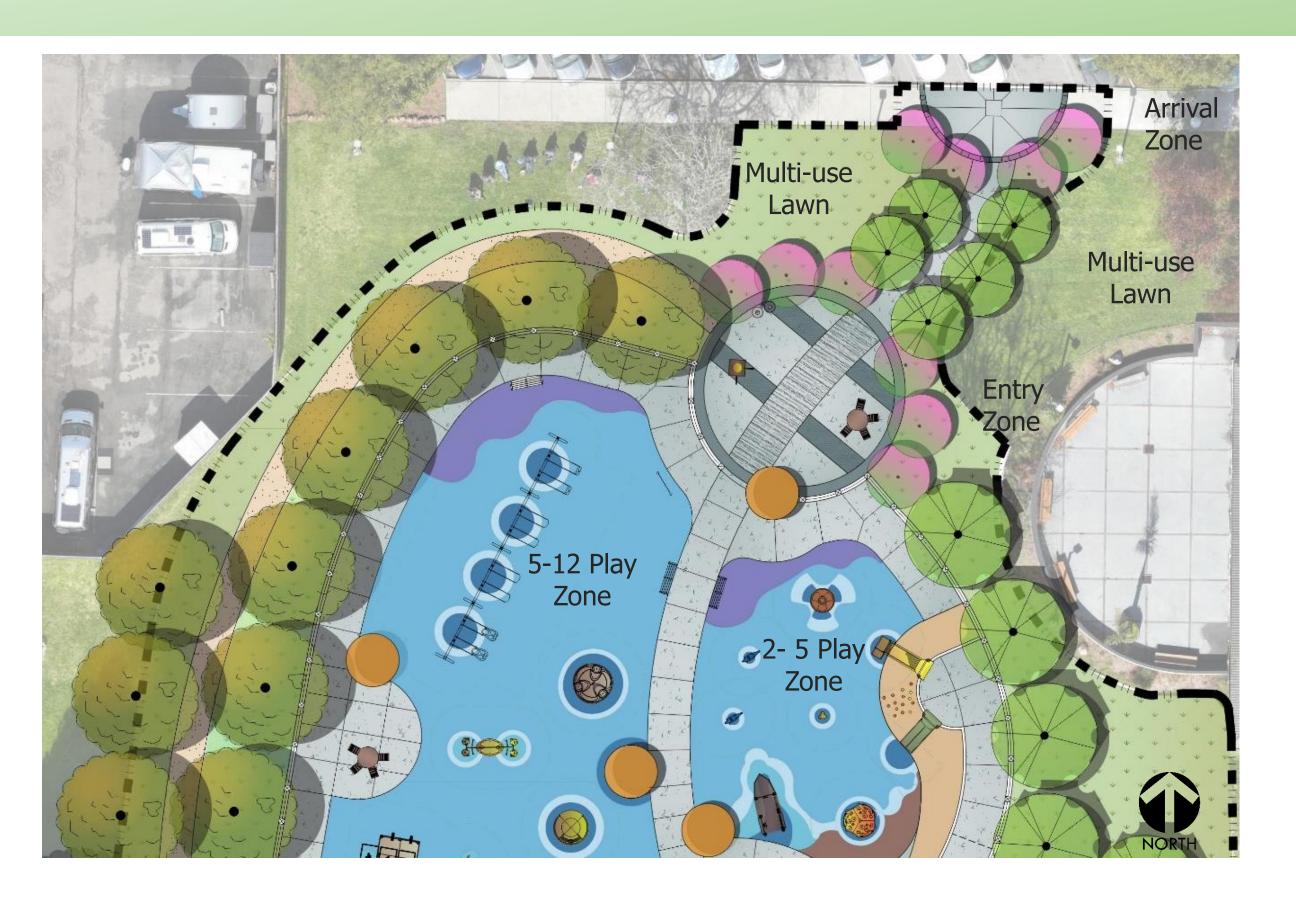
RAIN GARDEN PLANTING

CALIFORNIA MEADOW - NATIVE HYDROSEED

SENSORY PLANTING

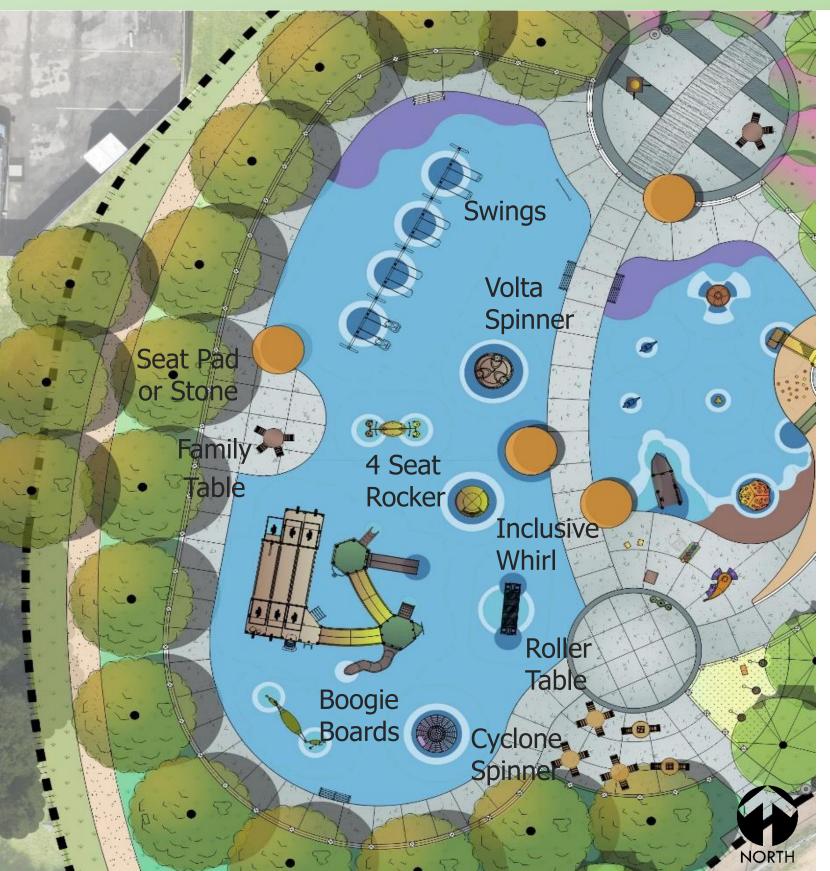
### **Reach Concept - Arrival and Entry**





### Reach Concept – 5-12 Play Zone









# Reach Concept – 5-12 Play Zone





# Play Features 5-12 Play Zone





















### Play Features — 5-12 Play Zone





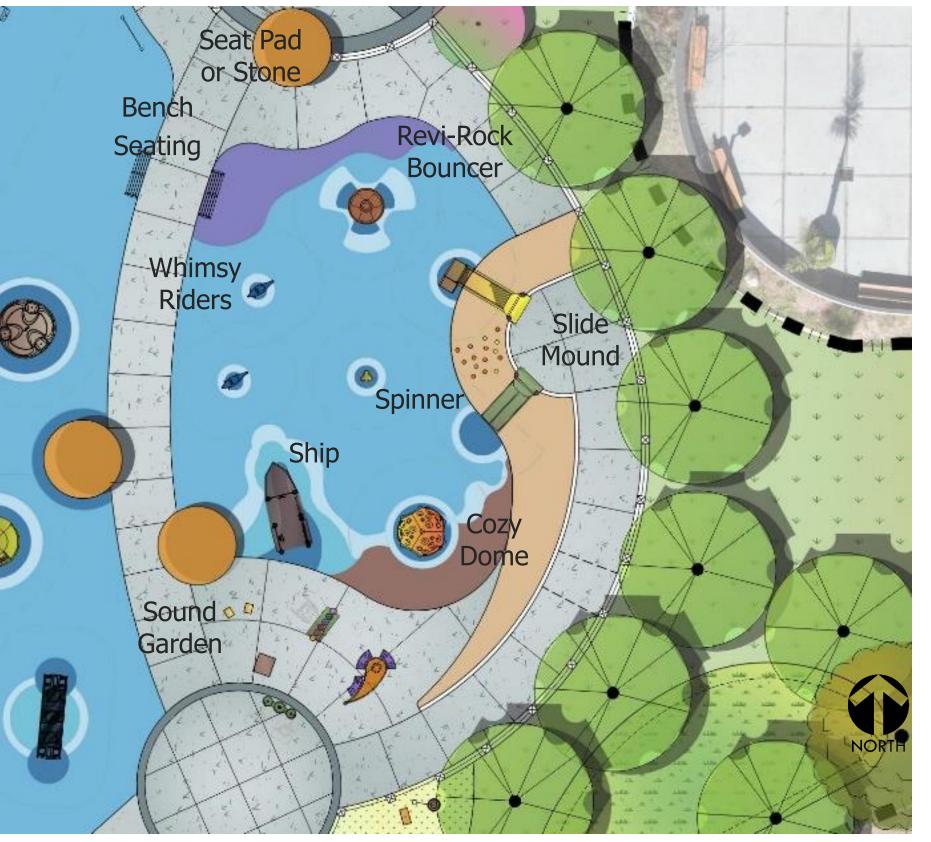






### Reach Concept — 2-5 Play Zone











### Reach Concept — 2-5 Play Zone





# Play Features – 2-5 Play Zone











### Reach Concept - Music and South Plaza VERDE DESIGN







### **Sensory + Sound Garden**

















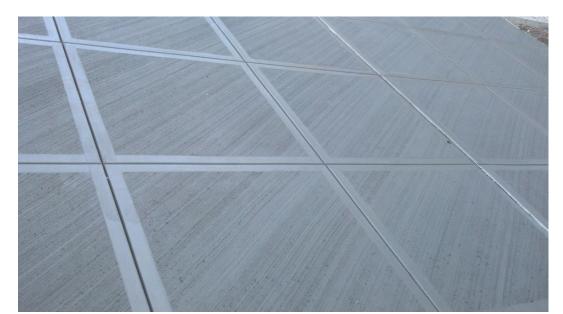
# Pollinator Garden + Planting

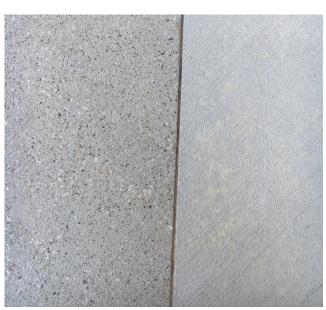


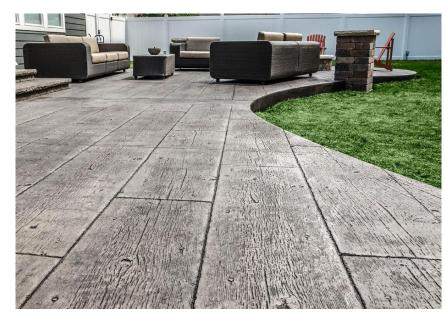


# Paving + Materials



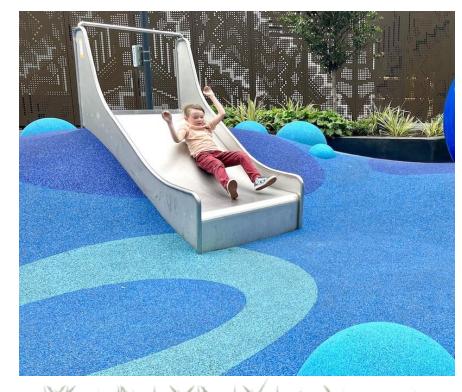














# **Seating & Social Spaces**







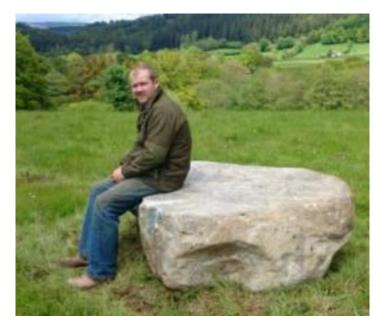






















# UA Playground Conceptual Design Funding and Cost Estimate



Allocation	
FY22/23	\$275k
FY23/24	\$200k
Fundraising	\$850k
Total Allocation	\$1.325M
"Reach Design" Estimated Cost	
Design	\$177k
Construction	\$1.5M
Soft Costs	\$425k
Total Project Costs	\$2.077M
Shortfall	\$752k









### Recommendation

Direct staff to prepare final concept plan that:

- -Meets projected available funding
- Includes opportunities to enhance design if additional funding is obtained



### Thank You!

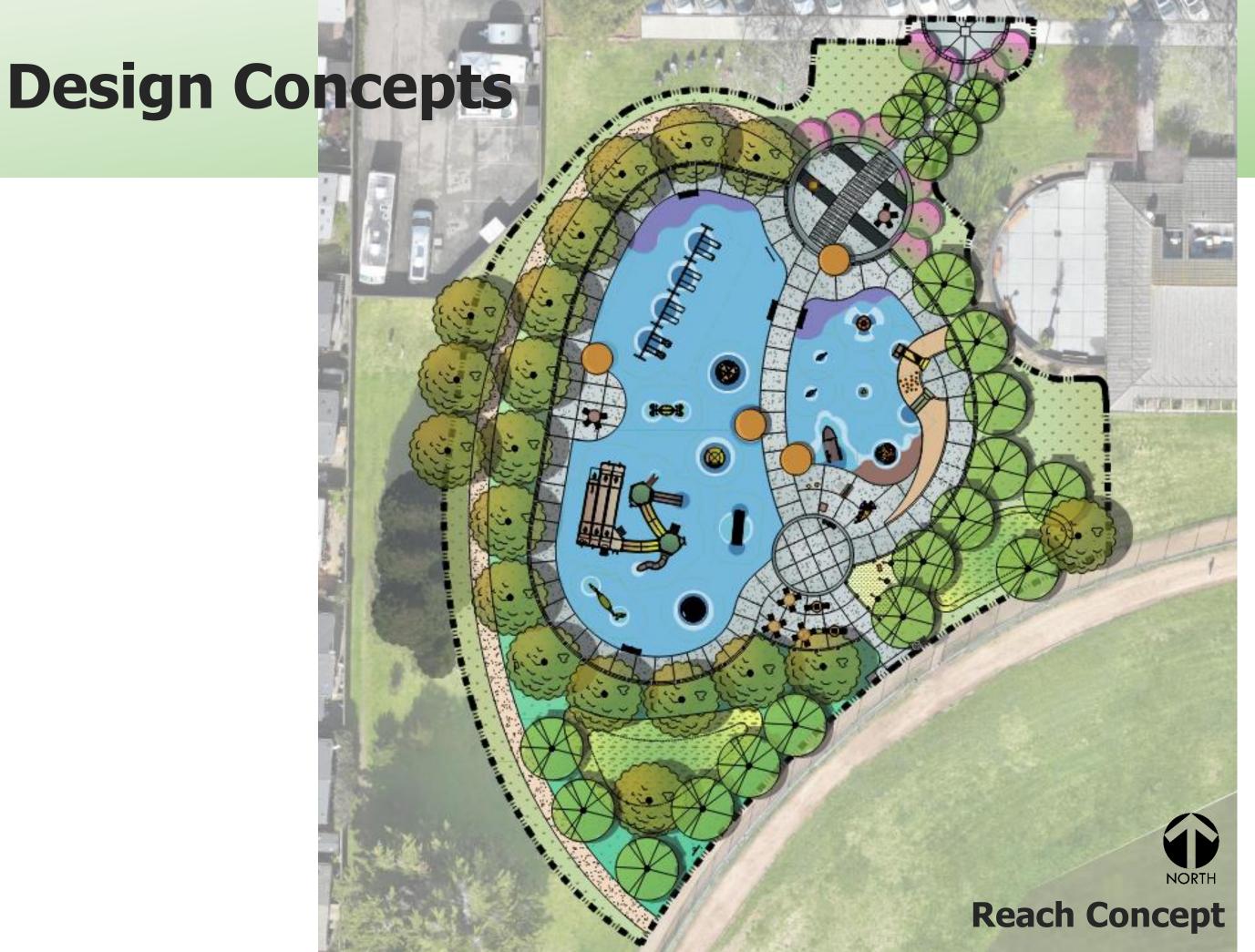


# **Design Concepts**







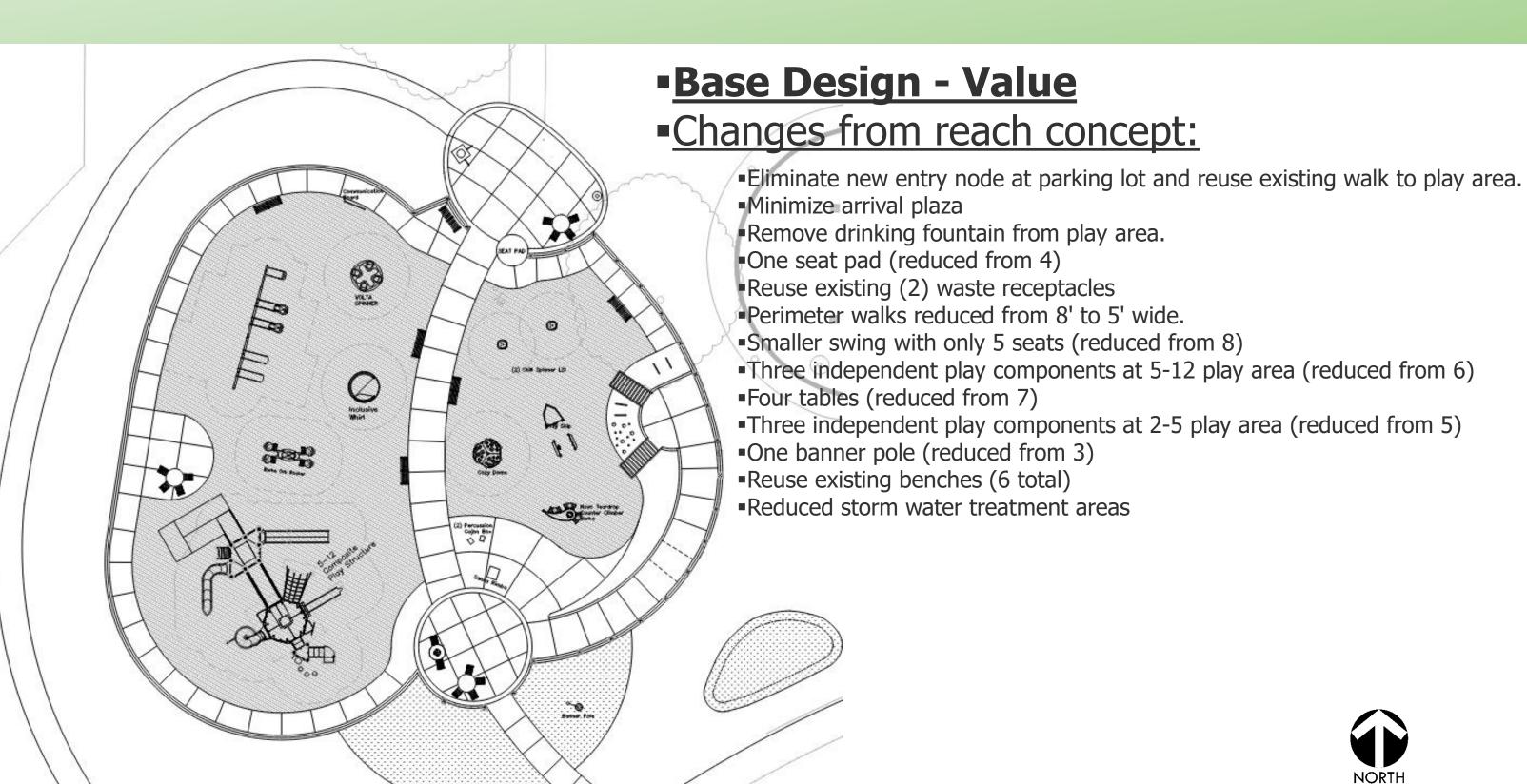




### **Design Concepts**



**Value Concept** 







### Reach Concept

Construction Budget \$1,880,666

■Site Prep.	\$64,150
<ul><li>Grading and Earthwork</li></ul>	\$70,800
<ul><li>Drainage and Utilities</li></ul>	\$88,984
<ul><li>Hardscape</li></ul>	\$456,266
<ul><li>Gateway and Fencing</li></ul>	\$97,120
<ul><li>Site Furnishing</li></ul>	\$58,670
<ul><li>Play Equipment</li></ul>	\$492,341
<ul><li>Irrigation and Planting</li></ul>	\$129,561
<ul><li>Overhead and General Conditions</li></ul>	\$422,785