

STATE OF TEXAS {}
COUNTY OF BURNET {}
CITY OF BURNET {}

On this the 12th day of November 2024, the City Council of the City of Burnet convened in Workshop Session, at 5:00 p.m. at the City of Burnet Council Chambers located at 2402 S. Water Street (Hwy 281 South, Burnet Municipal Airport) Burnet, TX. thereof with the following members present, to-wit:

Mayor	Gary Wideman,
Council Members	Cindia Talamantez, Tommy Gaut, Philip Thurman, Tres Clinton, Joyce Laudenschlager, Ricky Langley
City Manager	David Vaughn
City Secretary	Maria Gonzales

Guests: Leslie Kimbler, Keith McBurnett, Haley Archer, Mark Ingram, Andrew Scott, Brian Lee, Jacob Thomas, Thad Mercer, Patricia Langford, Jill Disler, Adrienne Feild

Call to Order: Mayor Gary Wideman called the meeting to order at 5:00 p.m.

CONSIDERATION ITEMS:

Discuss and consider: Creekfall electric line extension costs and proportionality of each phase: D. Vaughn:

City Manager David Vaughn reported that the properties within this area are currently being subdivided and sold. Potential offsite electrical line extension cost allocations were discussed with Council. The developers of these properties will need to know these costs in the very near future. Working with McCord Engineering, a draft for the line extension costs has been preliminarily established. Council engaged in discussion on how these costs may be allocated and potential budgetary impacts.

Discuss and consider: Review of draft amendments to the zoning ordinance regarding alcohol rules, regulations, and zoning districts: D. Vaughn:

City Manager David Vaughn discussed the current ordinance concerning the rules and regulations pertaining to alcohol sales and distribution. A draft of amendments was provided to Council for their review. Mr. Vaughn reported that these changes would clarify the rules for both the public and staff.

ADJOURN:

There being no further business, Mayor Gary Wideman made a motion to adjourn the City Council Workshop meeting at 5:57 p.m.

Gary Wideman

ATTEST:

Maria Gonzales, City Secretary