

Historical Advisory Committee BPAC Report - February 9, 2024

Submitted by Barbara Black, Historical Committee Advisory Chair

Difficult and sad information was shared by Mary Ann Spaun and Barbara Black with the members of the Historical Advisory Committee the passing of Mary Louise Rea Boren on Monday, November 24, 2023. Mrs. Boren's funeral was at Prairie Springs Cemetery, December 1, 2023. Following the funeral, the Historical Advisory Committee hosted a luncheon for family and guests. Mary Louise Boren and her husband Charlie Wade Boren gifted Russell Farm Art Center to the City of Burleson in 2012.

Members of the Historical Advisory Committee have been busy volunteering for events at Russell Farm during October, November, and December. They have served as greeters, docents, and assistants for Fall Fest at the Farm, Far Out Family Campout, Red Chair Event, Boren Family Reunion, Nights of Lights, and Christmas on the Farm and decorators of the historical Russell-Boren Home for Christmas.

Members distributed flyers following the November meeting throughout the community for Christmas on the Farm and Nights of Lights. Members agreed to cancel the December 12, 2023 meeting, as volunteer appreciation brunch was scheduled the same day by the Russell Farm staff. The December meeting was to be a recap of the holiday events for Christmas on the Farm and Nights of Lights. Members of the Historical Advisory Committee emailed their positive comments and suggestions to Mary Ann Spaun following these events.

Docents gave First Saturday tours of the Russell-Boren Home for November, December, and January. Guests count; November 51, December 61, January 0. Private tours were provided for the Boren Family Reunion in November and the Crowley Home School field trip. Guests have traveled from Kansas, California and Texas to visit Russell Farm.

Members of the Historical Advisory Committee would like to express appreciation to Mary Ann Spaun and her Staff for their dedication of promoting history at Russell Farm for the community.