#### **TOWN COUNCIL**

# STAFF REPORT Public Services Department



MEETING DATE:	March 12, 2024
SUBJECT:	Public Services Department Monthly Report
DIRECTOR:	Derrick Coaxum, Director of Public Services

#### **PUBLIC SERVICES UPDATE**

## 1. MS4 MCM – #6 Good Housekeeping (Ditch, Drainage and Roadside Maintenance)

- **Street Sweeping** Performed weekly street sweeping on Calhoun Street, Highway 46, Bruin Road, May River Road, Pin Oak Street, Bridge Street, Church Street, Lawton Street, Lawrence Street, Allen Street, Water Street, Boundary Street, and curbs and medians on Simmonsville and Buck Island Roads.
- **Ditch Inspections** Performed ditch inspections
  - Arrow ditch (2,569 LF)
  - o Red Cedar ditch (966 LF)
  - Buck Island roadside ditch (15,926 LF)
  - Simmonsville roadside ditch (13,792 LF)
- Ongoing Roadside Mowing, Litter Clean-up and Maintenance of Hampton Parkway, Buck Island and Simmonsville Roads, Goethe Road, Shults Road, Jason and Able Streets, Whispering Pine Road, May River Road, Bluffton Road, Boundary, Calhoun, Bridge Street, Pritchard Street, Buckwalter Boulevard, Bruin Road, Green Street, James Gadson Drive, Thomas Heyward, Church St, Water St, and Lawton St.

#### 2. FACILITIES

• Ongoing Maintenance of Town Hall, Law Enforcement Center, Public Services, Rotary Community Center, Watershed Management, Police Sub-station, Don Ryan Center, and general repairs of the Garvin House.

#### 3. PARKS

 Ongoing Park Facilities and Landscape Maintenance of Dubois Park, Martin Family Park, Oscar Frasier, Field of Dreams, Buckwalter Place Park, Oyster Factory Park, Pritchard Pocket Park, May River Pocket Park, Wright Family Park, Eagles Fields, New Riverside Barn, New River Trail, and the newly acquired Evercore Park. February 13, 2024 Page 2

## 4. PREPPING FOR SPECIAL AND CIVIC EVENTS

## 5. BEAUTIFICATION PROGRAM

- Earth Day and Arbor Day Events
- Ongoing Seasonal Projects

## 6. ATTACHMENTS

- Public Services Monthly Cost Report Attachment 1
- Beautification Committee Agenda- Attachment 2