

TOTAL		\$ 1,350,000	\$ -	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 1,350,000

Funding Source: Regional Park DIF

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Sports Park Field Lighting & Field Expansion		\$ 1,000,000						\$ 1,000,000
Nicklaus Park Field Lighting & Field Expansion		\$ 900,000						\$ 900,000
TOTAL		\$ 1,900,000	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 1,900,000

Funding Source: Recreation Facilities DIF

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Sports Park Support Building for Leagues		\$ 300,000						\$ 300,000
Nicklaus Park Support Building for Leagues		\$ 300,000						\$ 300,000
Nicklaus Park Skate Park		\$ 300,000						\$ 300,000
TOTAL		\$ 900,000	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 900,000

Funding Source: Fire Station DIF

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
TOTAL		\$ -	\$ -	\$ -	\$ -	\$ -	\$ -	\$ -

Funding Source: Police Facilities Mitigation DIF

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
New Police Station Feasibility Study		\$ 250,000						\$ 250,000
TOTAL		\$ 250,000	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 250,000

Funding Source: Public Safety CFD

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
		\$ -	\$ -	\$ -	\$ -	\$ -	\$ -	\$ -

Funding Source: CFD

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Police Station Renovations - Roof, HVAC, Carpet		\$ 250,000						\$ 250,000

Fire Station Rehab		\$ 250,000						\$ 250,000
Playground Shade Covers - Phase 1		\$ 250,000						\$ 250,000
Stewart Park Skate Park		\$ 250,000						\$ 250,000
Rangel Park - Ball Field Lights, Electrical and Playground		\$ 500,000						\$ 500,000
Playground Shade Covers - Phase 2			\$ 250,000					\$ 250,000
Downtown Plaza				\$ 1,500,000				\$ 1,500,000
TOTAL		\$ 1,500,000	\$ 250,000	\$ 1,500,000	\$ -	\$ -	\$ -	\$ 3,250,000

Funding Source: Measure A

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Annual Slurry Seal 20/21		\$ 400,000						\$ 400,000
Annual Citywide Street Rehab 20/21		\$ 400,000						\$ 400,000
Annual Slurry Seal 21/22			\$ 400,000					\$ 400,000
Annual Citywide Street Rehab 21/22			\$ 400,000					\$ 400,000
Annual Slurry Seal 22/23				\$ 160,000				\$ 160,000
Annual Citywide Street Rehab 22/23				\$ 160,000				\$ 160,000
Annual Slurry Seal 23/24					\$ 160,000			\$ 160,000
Annual Citywide Street Rehab 23/24					\$ 160,000			\$ 160,000
Annual Slurry Seal 24/25						\$ 160,000		\$ 160,000
Annual Citywide Street Rehab 24/25						\$ 160,000		\$ 160,000
TOTAL		\$ 800,000	\$ 800,000	\$ 320,000	\$ 320,000	\$ 320,000	\$ -	\$ 2,560,000

Funding Source: RMRA/SB 1

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Annual Slurry Seal 20/21		\$ 430,000						\$ 430,000
Annual Citywide Street Rehab 20/21		\$ 300,000						\$ 300,000
Annual Slurry Seal 21/22			\$ 430,000					\$ 430,000
Annual Citywide Street Rehab 21/22			\$ 300,000					\$ 300,000
Annual Slurry Seal 22/23				\$ 430,000				\$ 430,000
Annual Citywide Street Rehab 22/23				\$ 300,000				\$ 300,000
Annual Slurry Seal 23/24					\$ 430,000			\$ 430,000
Annual Citywide Street Rehab 23/24					\$ 300,000			\$ 300,000
Annual Slurry Seal 24/25						\$ 430,000		\$ 430,000
Annual Citywide Street Rehab 24/25						\$ 300,000		\$ 300,000
TOTAL		\$ 730,000	\$ 730,000	\$ 730,000	\$ 730,000	\$ 730,000	\$ -	\$ 3,650,000

Funding Source: Grants

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
SB2 Grant - Housing Code Updates		\$ 160,000						\$ 160,000
LEAP Grant - Housing Element Update		\$ 150,000						\$ 150,000
Pennsylvania Ave/UPRR Grade Separation - Construction							\$ 34,000,000	\$ 34,000,000
California Ave/UPRR Grade Separation - Construction							\$ 34,000,000	\$ 34,000,000
Oak Valley/I-10 Interchange - Construction							\$ 65,000,000	\$ 65,000,000
TOTAL		\$ 310,000	\$ -	\$ -	\$ -	\$ -	\$ 133,000,000	\$ 133,310,000

Funding Source: Transit Grants

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Fleet Maintenance and Operations Facility- Construction							\$ 3,000,000	\$ 3,000,000
SGR- Bus Stop Rehabilitation & Passenger Amenities							\$ 150,000	\$ 150,000
2 Electric Shuttle Vehicles- STA & Volkswagen		\$ 300,000						\$ 300,000
Bus Wraps-STA			\$ 100,000					\$ 100,000
Vehicle Replacements - STA			\$ 700,000	\$ 700,000				\$ 1,400,000
Measure A- Commuter Link Farebox Recovery			\$ 16,000	\$ 41,480				\$ 57,480
TOTAL		\$ 300,000	\$ 816,000	\$ 741,480	\$ -	\$ -	\$ 3,150,000	\$ 5,007,480

Funding Source: Asset Forfeiture

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
TOTAL		\$ -	\$ -	\$ -	\$ -	\$ -	\$ -	\$ -

Funding Source: CDBG Grants

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Rangel Park Improvement Project Phase 2		\$ 130,000						\$ 130,000
Citywide Street Improvements 21/22 - CDBG			\$ 130,000					\$ 130,000
Citywide Street Improvements 22/23 - CDBG				\$ 130,000				\$ 130,000
Citywide Street Improvements 23/24 - CDBG					\$ 130,000			\$ 130,000
Citywide Street Improvements 24/25 - CDBG						\$ 130,000		\$ 130,000
TOTAL		\$ 130,000	\$ 130,000	\$ 130,000	\$ 130,000	\$ 130,000	\$ -	\$ 650,000

Funding Source: General Fund

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
Storm Drain Facilities							\$ 1,000,000	\$ 1,000,000
Storm Drain Master Plan							\$ 500,000	\$ 500,000
TOTAL		\$ -	\$ -	\$ -	\$ -	\$ -	\$ 1,500,000	\$ 1,500,000

Funding Source: Wastewater

Project Name	Project Number	FY20/21	FY21/22	FY22/23	FY23/24	FY24/25	Future Funding	TOTAL
I&I Rehabilitation Project - Phase 1		\$ 200,000						\$ 200,000
I&I Rehabilitation Project - Phase 2			\$ 200,000					\$ 200,000
I&I Rehabilitation Project - Phase 3				\$ 200,000				\$ 200,000
Wastewater Rate Study			\$ 200,000					\$ 200,000
TOTAL		\$ 200,000	\$ 400,000	\$ 200,000	\$ -	\$ -	\$ -	\$ 800,000