



April 14, 2025 Historic Preservation Commission Meeting Minutes

**April 14, 2025 at 12:00 PM
598 Main Street, Bay St. Louis, MS 39520**

Call to Order

PRESENT

Commissioner Steve Haas

Commissioner Dave Wessinger

Chairman Cliff Rabalais

Commissioner John Bezou

Commissioner Patricia Keating (arrived during action item 3)

ABSENT

Commissioner Matt Stieffel

Action Items

1. Motion to approve new construction for a pavilion in the rear yard of 113 Ballentine Street submitted by Benfatti Construction

Motion made by Commissioner Wessinger, Seconded by Commissioner Haas.

Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais,
Commissioner Bezou

2. Motion to approve the conception design on the addition of a new front porch and additional of living space in the rear of the house at 135 DeMontluzin submitted by Randy Young

Motion made by Commissioner Wessinger, Seconded by Commissioner Bezou.

Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais,
Commissioner Bezou

3. Motion to approval demoing dwelling at 259 Washington Street pending building permit for new dwelling being approval

Motion made by Commissioner Wessinger, Seconded by Commissioner Keating.
Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais,
Commissioner Bezou, Commissioner

4. Motion to approve the conception design of a new dwelling 259 Washington Street submitted by John Bezou

Motion made by Commissioner Wessinger, Seconded by Commissioner Keating.
Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais, ,
Commissioner Keating

Minutes Approval

5. Motion to approval March 17, 2025 Historic Preservation Commission Meeting

Motion made by Commissioner Bezou, Seconded by Commissioner Wessinger.
Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais,
Commissioner Bezou

Adjourn

Motion made by Commissioner Bezou, Seconded by Commissioner Wessinger.
Voting Yea: Commissioner Haas, Commissioner Wessinger, Chairman Rabalais,
Commissioner Bezou