- (b) The location of the parking shall be established and shown on the Neighborhood Regulating Plan, Zoning Concept Scheme, and/or Site Plan:
- (1) Shared parking is available and determined with the Site Plan in P2, P4, and P5, where it does not cause undue hardship to the existing built environment or neighborhood. Lot coverage shall not exceed the Place Type Standards.
- (2) Parking requirements in P3 will be market driven shall require two (2) parking spaces per primary residential dwelling. One (1) parking space is required per ADU. Lot coverage shall not exceed the Place Type Standards.
- (3) Parking in EC shall be recommended by the DRC and part of the submittal package submitted for approval and handled through a public consultation process.
- (4) P5 shall establish parking maximums based on the market demands per use as determined by the DRC at the time of Application.
- (5) On-site surface parking must be located in the Second Layer or Third Layer of each Lot as

defined by the Place Types Standards.

- (6) Residential garage access is permitted from the public Street or from an Alley. Access may be taken from the Street or corner lots, in which case the garage doors may face the side street.
- (7) Residential garage front facades must begin in the Third Layer. Residential garage facades may begin in the second layer and onsite parking is allowed in the first layer
- (8) Open parking areas shall be masked from the Frontage by building or Street screening and will be regulated in size by Lot cover requirements of the Place Type.
- (9) Parking spaces provided internal to a Lot shall be located entirely behind the minimum rear Setback as specified by Building Type and Place Type.

SSEC. 6.3.007 CROSS ACCESS CONNECTIONS

(a) Cross-access easements and connections to adjoining properties shall be required to connect driveways and parking lots where no Alley is present. In the event these conditions cannot be met without undue hardship or if such connections would create undesirable traffic flow, the DRC may waive the connection requirement