AUGUSTA, GEORGIA New Grant Proposal/Application

Before a Department/agency may apply for the grant/award on behalf of Augusta Richmond County, they must first obtain approval signature from the Administrator and the Finance Director. The Administrator will obtain information on the grant program and requirements from the funding agency and review these for feasibility to determine if this grant/award will benefit Augusta Richmond County. The Finance Director will review the funding requirement to determine if the grant will fit within our budget structure and financial goals.

structure an	d finan	cial goals.				
Prop	osal	Project No.			2	547091232
PR000 FY20	0456 22 5307	TRANSIT	FY2022 (Capital/Operating Assistance Gra	nt Sect 5307	
REHA	AB/REE	BUILD - BU	Y REPLAC	FROM THE FEDERAL TRANS: EMENT CAPITAL VANS, EDI eration: \$4,502,394.00 EEO requ	JCATION/TRAINING	G Local match 20% on Capital project:
Start Date: Submit Date:	01/01/		/2023	End Date: 03/30/2030 Department: 091	Transit	Cash Match? Y
Total Budget	ed Am			Total Funding Agency:	2,926,197.00	Total Cash Match: 2,419,947.00
	Spons	Spønsor: G or Type: F		Fed Transit Adm Federal		
	;	Purpose: 20		Public Transit	Flow Thru ID:	:
	Type ID Name			Contacts	1	Phone
	l	GMI015	Dottery,	Charan		(706)821-1818
	Туро			Approval	s Dept. Signature: 🗸	Mary 1 Dotton
	FA	S. DO	ΓΤΕRΥ	09/18/2023	Grant Coordinator	Signature: Mt 9/19/>033
				d enclosed materials and:		-Sulfil ks: 3 - 3 - 3 - 3 - 4 - 4 - 4 - 4 - 4 - 4 -
O Deny the			asible to the	enceds of Augusta Richmond Co	ounty	
1	M	lec			120/200	
7 Finance	Directo	r		Date		
2.) I have r	eviewe	I the Grant ap	oplication a	nd enclosed materials and:		
Approve	e the De	partment Age	ency to mov	ve forward with the application		
0 Deny tl	ne reque	st				
	4h	aus		9	121 23	
Adminis	strator			Date		
				the external auditors with info I by the State and Federal Gov		for compliance and

User: SD11404 - SHARON DOTTERY Page Report: GM1000_PROPOSAL - GM1000: Grants Management: 1

Current Date: 09/19/2023 Current Time: 16:26:36