## STATE OF NORTH CAROLINA COUNTY OF WAKE

## AMENDMENT #1 TO AGREEMENT FOR REIMBURSEMENT Cary Contract Number: EN24-020-00

**THIS AMENDMENT #1 TO AGREEMENT FOR REIMBURSEMENT** ("Amendment 1") is made and entered into by and between the Town of Cary, a North Carolina municipal corporation (hereafter "Cary") having its office at 316 North Academy St., Cary, NC 27513 and the Town of Apex, a North Carolina municipal corporation (hereafter "Apex"). The foregoing may be individually referred to herein as "Party" and collectively referred to as "Parties."

Whereas, Cary and Apex entered into the Agreement for Reimbursement on August 22, 2023 ("Original Agreement") for reimbursement of proportionate costs for software to assist with long-range transit planning.

Whereas, the Parties desire to renew and amend the Original Agreement.

**NOW THEREFORE**, in consideration of the premises and for other good and valuable consideration, the receipt of which is acknowledged, the parties agree as follows:

- 1. As permitted by Section 3, "Duration and Term of Agreement" of the Original Agreement, the Parties agree to renew the Original Agreement for one year beginning August 1, 2024, and terminating July 31, 2025.
- 2. Section 2 of the Original Agreement is amended to read as follows:

Apex shall pay to Cary the total sum of eight thousand five hundred dollars (\$8,500.00) for provision of Services. Payment shall be made within thirty (30) days of receipt of an invoice from Cary.

3. Except as modified herein, the Original Agreement shall continue in full force and effect.

(SIGNATURE PAGE FOLLOWS)

IN WITNESS WHEREOF, the Parties hereto have caused this Agreement to be executed by their duly authorized officials.

**Town of Apex** 

Randal E. Vosburg, Town Manager

Attest:

Allen Coleman, Town Clerk

This instrument has been pre-audited in the manner required by the Local Government Budget and Fiscal Control Act:

Antwan Morrison, Finance Director

Town of Cary

Kelly A. Blazey, Transit Director

Date

Date

Date

Date