

PROJECT DETAIL

Project Title:

Department Name:

Project Number:

Contact Person:

Program Priority #:

COST BY FISCAL YEAR

Project Costs	Previously Appropriated	FYE 2025	FYE 2026	FYE 2027	FYE 2028	FYE 2029	Future Years	Total
Planning/Design							43,709	\$43,709
Land								\$0
Construction							397,354	\$397,354
Survey/Inspection								\$0
Equip/Furnishings								\$0
Total Cost	\$0	\$0	\$0	\$0	\$0	\$0	\$441,063	\$441,063

FUNDING SOURCE BY FISCAL YEAR

Funding Source	Previously Appropriated	FYE 2023	FYE 2024	FYE 2025	FYE 2026	FYE 2027	Future Years	Total
Prior Bonds								\$0
Future Bonds								\$0
Grant(s)								\$0
Potential Grant(s)								\$0
General Fund								\$0
Street Fund								\$0
System Fund								\$0
ABLC							441,063	\$441,063
Total Funding	\$0	\$0	\$0	\$0	\$0	\$0	\$441,063	\$441,063

PROJECTION DESCRIPTION WITH JUSTIFICATION

PROJECT DESCRIPTION:

The public has expressed in multiple surveys that trails and walkability are important. Staff has been working with Concourse Development to design and develop the detention area in the northern tract of Freedom Park. Since work is commencing in summer 2022, staff recommends design development be pursued in FY22-23 and trails for the passive and trail areas of Freedom Park be constructed in 2025 after Abigail Arias Park is funded.

PROJECT JUSTIFICATION:

Consider trails and multi-modal transportation plan to address walkable access to recreation facilities was designated as a mid-term goal in the Parks & Recreation Master and Strategic plan and approved as an action item for FY23-24.

ADDITIONAL CONSIDERATIONS

	YES	NO	Recurring M&O Costs	Amount
Is the project necessary under State/Federal Mandate, contractual obligation, or City Code?		X	Personnel/Benefits (1xx)	\$0
Will this project create future Capital Projects?	X		Supplies (2xx)	\$0
Is this a new project?	X		Maintenance (3xx) - Contract	\$0
Is your request in the current C I P ?		X	Services (4xx)	\$0
If yes, has the cost of the project changed?			Capital Outlay (6xx)	\$0
			TOTAL	\$0